

# TOO YOUNG TO DIE – Feature film, Art assets brief:

We're looking to populate our website, back catalogue and imaginations with a ton of artwork related to and inspired by the film to help build the website, profile and our own benefit to help us shape the look and feel of the world we are creating (Also, gives a good platform to help showcase the artists' works. We're all independent artists and know how important exposure is).

Below is a list of information which has been selected out to help budding artists develop pieces about the film, story and concept. On request, we can send the FULL SCRIPT or a SPOILER-FREE VERSION OF THE SCRIPT. If you would like either of these, please email [script@WeareTooYoungtoDie.com](mailto:script@WeareTooYoungtoDie.com) for your copy.

Can't wait to see what kind of great artwork you guys produce out there!

## Background:

With the exception of a montage early on, the film takes place over two days. The majority of exterior scenes take place during the daytime. And while the story takes place across an entire town, there are eight core locations. A house, school, park, retirement home, petrol station, hospital, police station, and town hall.

There are scenes both during the day and at night but most of the night scenes feature only flashlights and battery operated devices as all main electrical supplies have ceased.

The school, hospital, police station and retirement home all feature long hall corridors and large open areas with offshoot rooms. The city itself is in the North of England, has a population of around 2,000 people and is surrounded by hills and mountains.

## Lead Cast:

Our cast list features descriptions based on the current script, but depending on casting these details may change, so artists, feel free to redevelop the character's features however fits YOUR artistic intent. Their ages and names must stay the same though.

**Brandon** – 14 – Male, Average build, headstrong. Brandon tries to keep the group together as he's the oldest. Caucasian. Quite average features and build with dirty blonde hair and blue eyes. Brandon has a Double barrel shotgun – which he never fires – but carries believing it will scare zombies away.

**Sophie** – 13 – Female, Tall, shy and withdrawn. Slowly she comes to understand the leadership needed to save those younger. Caucasian. Dark shoulder length hair and brown eyes.

**Sean** – 10 – Male, meek and scared, but forced to be strong. Caucasian/Mixed-Race. Short brown hair and brown eyes.

**Sally** – 10 – Female, Skinny, Tomboy. A Middle child, always trying to be helpful, but feels no one listens. Caucasian. Long dark hair and blue eyes.

**Callum** – 8 – Male, chubby build, acts like everything is a game. Running with a false sense of indestructibility. Caucasian. Medium length dark hair. Blue eyes.

**Lindsey** – 7 – Female, Brandon's baby sister. Afraid of everything, she just wants to be protected. Caucasian. Dirty blonde ponytail. Blue eyes.

**Tommy** – 5 – Male, the youngest. He tries to be strong for everyone but is easily distracted, can't stop being a kid. Caribbean. Short brown hair and eyes.

**Mr. Connors** – 55 – The headmaster at the children's school. He tries to keep them safe, but slowly becomes unstable. Caucasian. Short salt and pepper hair. Dark blue eyes. (Written for Rutger Hauer, who is in talks)

**Ms. Robson** – 40 – Another teacher at the school, very afraid, but maternal over the children. Follows what Mr. Connors says. Caucasian. Bobbed brown hair. Blue eyes.

**Robbie** – 38 – Presents himself to the children as a police officer. Caucasian. Burly. Short hair and brown eyes.

### **Selected scenes and single images:**

This section contains both scene breakdown descriptions and just key moments which stand out to the writers as important to the project.

#### **Key images:**

1. The children all gathered on top of the school house, watching the sunrise as they decide what to do next. Beneath them, the hordes half in/half out of the school.
2. The children eating quietly in the cafeteria of the school as zombies beat on the windows. They barely notice as they are so used to it.
3. Locked away in a farm house, the children talk to one another in front of the fire, as Sophie looks out the window into the darkness.
4. At dusk, Brandon looks out wistfully from a floor to ceiling window of a three story building at the dead below them, while the children sit in silence – except for Tommy who is on his belly on the floor playing with a dog and enjoying himself.
5. The children all sneaking back alleys past broken down cars, dead bodies and random zombies. Keeping to the shadows.
6. The children in the center of a park, near a playground, eating what they've taken from a store. Zombies on the outskirts of the park.
7. Sophie in a back alley, alone, cries uncontrollably as zombies slowly come into the alley.
8. Sally in the center of a surgical bay – all lights are off and she is in a small circle of light coming through a broken panel, next to an overturned gurney, crying as zombies approach from the darkness.
9. The children standing on a hill, overlooking the town as smoke rises from the buildings.
10. Sophie and Sean watch over Lindsey and Tommy as they try on firemen jackets and helmets at the abandoned fire station.

#### **Key scenes:**

1. At the farm house, the children need to make a getaway, so they steal the pickup truck. Only one of them has an idea how to drive and as they open the garage doors, a couple of zombies manage to get in, they kick and struggle against them as the car is stalled – they get it moving and then drive away all screaming excitement to one another.
2. The children try to use a gas pump to fill gas into their pickup truck, but can't as there is no power. They all scramble trying to understand how to make it work as zombies get closer and closer, beginning to overrun them. Brandon swings the gun around in circles unsure what to do.
3. At a retirement home, the kids need to get through, so they attack a hallway full of old zombies. One in a wheelchair. Using walkers, crutches, sticks, everything they can, with excessive force, to make sure they kill before being killed.

4. In a hospital, the kids all try to bandage one of them that has been hurt. The hospital has been ransacked and littered with debris, death and zombies. As they try to escape they are cornered by zombies and push through into another room – pediatrics – where little Tommy comes face to face with a 5 year old zombie. In his innocence he says 'hello my name is Tommy.' It lunges for him.
5. A group of adults in a large open plan gymnasium are backed into a corner and devoured by zombies as the few policemen in the room open fire with rifles, some zombie children here too.

### **Last words:**

Any images, artwork, etc. You create and send to us via [art@WeareTooYoungtoDie.com](mailto:art@WeareTooYoungtoDie.com) will be judged on appropriateness (e.g. no nudity or sexual imagery) and then be posted on the website including whatever artist details you provide, if you would like to provide links back to your website or deviant art, etc. Feel free to do so! Can't wait to see what you all come up with!